

OLLSCOIL NA hÉIREANN  
THE NATIONAL UNIVERSITY OF IRELAND, CORK  
COLÁISTE NA hOLLSCOILE, CORCAIGH  
UNIVERSITY COLLEGE, CORK

AUTUMN EXAMINATION 2006

BSc Computer Science

CS4405: Multimedia Compression and Delivery

Professor Susan Craw  
Professor Gregory Provan  
Dr. John O'Mullane

The use of electronic calculators is permitted

Answer *ALL* questions

1½ Hours

1. Topic: Fundamentals of Audio and Video Coding (20 MARKS)

- a) Describe using an example how an analogue audio signal is *digitised*. (4 marks)
- b) Describe using an example how a digital signal is *quantised*. (4 marks)
- c) Describe using a diagram, an *image formation model*. (4 marks)
- d) Explain briefly why the YCbCr colour model is used in digital video. (4 marks)
- e) Describe two deinterlacing techniques. (4 marks)

2. Topic: MPEG Standards (30 MARKS)

- a) For MPEG-1 video describe how
  - i. Inter-frames are encoded. (8 marks)
  - ii. Motion compensation is performed. (2 marks)
- b) For MPEG-4
  - i. Describe how MPEG-4 video encoding differs from MPEG-1 coding. (6 marks)
  - ii. Describe the different kinds of alpha-maps. (4 marks)
- c) For MPEG audio
  - i. Describe the psychoacoustic techniques used to compress audio. (5 marks)
  - ii. Illustrate using a diagram the basic MPEG Audio encoder. (5 marks)

3. Topic: Multimedia Distribution (30 MARKS)

- a) Explain how *streamed multimedia content* differs from downloadable multimedia content. (4 marks)
- b) Explain the steps a client must follow in order to display a presentation using RTSP. (6 marks)
- c) Explain the role of an MPEG-4 hint track. (4 marks)
- d) Describe the main obstacles for delivering streamed multimedia content on best-effort networks, such as the Internet. (6 marks)
- e) Describe two schemes for recovering from packet loss. (8 marks)
- f) Describe how MPEG-4 content is made resilient to packet loss. (2 marks)